



LOCAL RULES and TERMS OF COMPETITION

The following Local Rules and Terms of Competition together with any additions or amendments published by the Real Federación Española de Golf (RFEG) will be applied to all events run by the RFEG.

For the full text of any Model Local Rule (MLR) referenced below, please refer to the Official Guide to the Rules of Golf effective 1st January 2023 and the Clarifications updated quarterly by the RFEG.

Unless otherwise noted, the penalty for breach of a Local Rule (LR) is the general penalty (loss of hole in match play or two penalty strokes in stroke play).

1. OUT OF BOUNDS. Rule 18.2.

- a. A ball is out of bounds (OoB) when it is beyond any wall defining a boundary.
- b. A ball that comes to rest beyond any road defining OoB, is OoB, even though it may come to rest on another part of the course (MLR A-5 is in effect).
- c. Closed gates attached to boundary walls and fences are part of the boundary object. Relief is not allowed from such a gate under Rules 15.2 or 16.1. But an open gate is not treated as part of the boundary object and may be closed or moved to a different position (MLR F-26 is in effect).

2. PENALTY AREAS. Rule 17.

- a. Relief on Opposite Side of Red Penalty Area (RPA).
MLR B-2.1 will apply only to the PP.AA. that are listed on the Additional Local Rules.
- b. MLR B-2.2 will apply when a player's ball comes to rest in a RPA having last crossed an edge that coincides with a boundary.
- c. When a PA adjoins a boundary, the PA edge extends to and coincides with the boundary.
- d. Dropping zones, labelled DZ and listed on the Additional Local Rules, are an additional option under penalty of one – stroke (MLR E-1.1 is in effect).

3. ABNORMAL COURSE CONDITIONS (including Immovable Obstructions). Rule 16.

a. Ground Under Repair.

- (1) All areas bounded by white lines and/or blue stakes, including spectator crossing points where marked.
- (2) Any area of damaged ground (e.g. caused by crowd or vehicle movement) that is considered by a referee to be abnormal.
- (3) French drains (stone-filled drainage ditches).
- (4) Seams of cut turf (MLR F-7 is in effect).
- (5) Grass covered cable trenches (MLR F-22 is in effect)
- (6) Animal Holes: prohibiting relief when only stance interference exists (MLR F-6 is in effect).
- (7) Painted lines or dots in a part of the general area cut to fairway height or less. Prohibiting relief when only stance interference exists (MLR F-6 is in effect).

b. Immovable Obstructions.

- (1) White lined areas and the immovable obstruction they tie into are a single abnormal course condition.
- (2) Landscaped garden areas (and everything growing in them) that are completely surrounded by an immovable obstruction are treated as an abnormal course condition.
- (3) Mats that are secured and all ramps covering cables.
- (4) Roads or paths surfaced with woodchip or mulch. Individual pieces of woodchip are loose impediments.
- (5) Irrigation pipes. Prohibiting relief when only stance interference exists (MLR F-6 is in effect).

c. Embedded Ball.

Rule 16.3 is modified in this way: "Free relief is not allowed when a ball is embedded in a stacked turf face above a bunker" (MLR F-2.2 is in effect).

4. IMMOVABLE OBSTRUCTIONS CLOSE TO PUTTING GREENS.

MLR F-5.2 is in effect.

5. INTEGRAL OBJECTS.

The following are integral objects from which free relief is not allowed:

- a. Bunker liners in their intended position. An exposed liner may be treated as ground under repair by the Committee, but in such cases MLF-6 is in effect prohibiting relief when only stance interference exists.
- b. Wires, cables, wrapping or other objects when closely attached to trees or other permanent objects.
- c. Artificial retaining walls and/or pilings when located within a PA.
- d. Artificial retaining walls and/or pilings when located on the edge of bunkers but such objects are not part of the bunker.

6. PERMANENT OVERHEAD POWER LINES.

MLR E-11 is in effect, but only if it is known or virtually certain that a player's ball which strikes a power line located in bounds and not the supporting pole/pylon. Player must replay the stroke (see Rule 14.6).



7. PLAYER MAY REMOVE ANIMALS NOT DEFINED AS LOOSE IMPEDIMENTS FROM NEAR BALL.

An animal not defined as a loose impediment may be removed. If the ball moves there is no penalty, and the ball must be replaced. MLR E-13 is in effect.

8. TEMPORARY IMMOVABLE OBSTRUCTIONS (TIOs).

Temporary Power Lines and Cables (MLR F-22 in effect) – TIOs (MLR F-23 in effect).

9. CLUBS AND BALLS.

- List of Conforming Driver Heads (MLR G-1 is in effect). Penalty for making a stroke with a club in breach of this LR: Disqualification.
- Groove and Punch Mark Specifications (MLR G-2 is in effect). Penalty for making a stroke with a club in breach of this LR: Disqualification.
- Conforming Balls List (MLR G-3 is in effect). Penalty for making a stroke in breach of this LR: Disqualification.

10. PACE OF PLAY POLICY AND CODE OF CONDUCT. Rules 5.6 and 1.2b.

In accordance with the RFEG Pace of Play policy and Code of Conduct card in force, if implemented by the event Committee.

11. STARTING AND SUSPENSION PLAY; RESUMING PLAY. Rules 5.3a and 5.7.

- The official time is displayed on the clock at the starting tee, or as otherwise provided by the Committee.
- The following signals will be used to suspend and resume play (MLR J-1 is in effect):
 - Immediate suspension (such as when there is imminent danger) - one prolonged note of the siren.
 - Normal suspension (such as when the course is flooded) - three short notes of the siren.
 - Resumption of play - two consecutive notes of a siren.

Note: When play is stopped for imminent danger, all practice areas will be immediately closed.

12. PRACTICE. Rule 5.2.

- Match Play: Rule 5.2a is modified as follows: A player must not practice on the competition course before or between rounds. (MLR I-1.1 is in effect).
- Stroke Play: MLR I-1.2 is in effect and Rule 5.2b is modified as follows: A player must not practice on the competition course before or between rounds, but may practice in areas designated by the Committee.

Exception: All practice areas recognizable as such within the boundaries of the course may be used by players for practice on any day of the event.

13. TRANSPORTATION POLICY.

During a round, a player (or caddie) must not ride on any form of motorized transportation except as authorized, or later approved, by the Committee. A player (or caddie) who will play, or has played, under penalty of stroke and distance is always authorized. (MLR G-6 is in effect).

Exception: At some tournaments players and caddies may be permitted to ride on a shuttle between specific holes.

14. ADVICE IN TEAM COMPETITIONS. Rule 24.

Each team may name one advice giver whom players in the team may ask for advice and receive advice from during the round. The team must identify each advice giver to the Committee before any player on the team begins his round.

15. ELIGIBILITY.

Players must meet the eligibility provisions established in the relevant Terms of Competition for the specific championship or match.

16. SCORING IN STROKE PLAY.

Modification of penalty under Rule 3.3b (2) for missing player or marker certification (MLR L-1 is in effect).

17. RECORDING AREA AND WHEN SCORECARD HAS BEEN RETURNED.

- The recording area will be defined by the Committee.
- A player's or team's score card is considered returned to the Committee 15 minutes after:
 - The player leaves the recording area if a physical scorecard is used, or
 - The scorecard has been entered into an electronic scoring system and validated by the tournament office.

18. DECIDING TIES.

The method for deciding ties is provided on the terms of competitions or is published at the golf course.

19. WHEN THE RESULT OF THE COMPETITION IS FINAL

- Match Play: When it has been recorded on the recording office/area.
- Stroke Play: When the results have been validated in the scoring system and approved by the Committee. In the case of a play-off the competition is final when the results of the play-off have been approved by the Committee.



PACE OF PLAY POLICY

1. Time allowed for round

The Committee will establish a maximum time to complete the round based mainly on its length and difficulty. The maximum playing time to complete the 18 holes will be available prior to start of the competition.

2. Out of position

For the first group, to be above the time allowed by the Committee for the holes completed. Following groups, will be “out of position” if it is more than the starting interval behind the group in front

3. Procedure when group is “Out of Position”

- i) A group “Out of Position” will be asked by the referee to get back into position within a specified time. Failure to do so may lead to players being individually timed.
- ii) If a decision is taken to time a group, each player in the group will be informed the group is out of position. At the referee’s discretion, each or any player will be subject to individual timings.

4. Time allowed for a stroke

- i) The maximum time allocated per shot is 40 seconds. 10 extra seconds are allowed for the first player to play:
 - a) A tee shot on a par three hole
 - b) An approach shot to the green
 - c) A chip or putt.
- ii) The time will start when the player has had sufficient time to reach his or her ball, it is his turn to play and he is able to play without interference or distraction.
- iii) The time allowed includes any yardage assessment, any walking forwards or backwards and any pre-shot routine, including practice swings.
- iv) On the putting green, timing will start when the player has had a reasonable amount of time to lift, clean and replace his or her ball, repair pitch marks and move loose impediments on his or her line of putt. Time spent looking at the line from beyond the hole and/or behind the ball is included in the time allowed for the stroke.

5. Timing ceases

Timing ceases when a group is back in position. Players will be advised accordingly.

6. Penalty for breach of Local Rule

	1 Bad Time	2 Bad Times	3 Bad Times	4 Bad Times
Stroke Play	Verbal Warning	One Stroke Penalty	Two Penalty Strokes	Disqualification
Match Play	Verbal Warning	One Stroke Penalty	Loss of hole	Disqualification

7. Procedure when again is “Out of Position” during same round

If a group is subsequently out of position during a round, the above procedure will apply on each occasion. Previous bad times and penalties applied in the round will be carried forward until the round is completed.

8. Individual timings without warning

In addition to the above a player without notice may be individually timed (whether “In position” or not). If his time exceeds 60 seconds the player will incur a warning. Any future bad times will result in penalties being imposed as highlighted in clause 6 above.



CODE OF CONDUCT

This Code of Conduct sets out the minimum standards expected when participating in Spanish Golf Championships and Tournaments. You must ensure you are familiar with and understand the Code and meet these minimal standards at all times.

1. Code of Conduct

Breaches of the code of conduct include, but are not limited to, the following:

- a) Care for the Course, for example:
 - i. Failure to repair pitch marks
 - ii. Not raking bunkers
 - iii. Not replacing divots
 - iv. Pulling trolleys onto or across teeing ground and/or putting greens.
- b) Foul and abusive language
- c) Abuse of clubs or the course
 - i. Throwing and/or breaking clubs
 - ii. De-facing or damaging on course signage
 - iii. Damaging course equipment, tee markers, flagsticks, rakes, etc.
- d) Disrespect for other players, the Competition Committee, the referees or the spectators.
- e) Misuse of Social Media.
 - i. Disrespect for others or RFEG through any means of communication or social media platforms.
 - ii. Excessive use of social media during the round.
- f) Acting in a manner contrary to the spirit of the game.
- g) Dress not according to the golf player.

2. Enforcement

The Committee may impose the following penalties for situations identified in 1 above:

First breach	Verbal Warning
Second breach	One Stroke Penalty
Third breach	General Penalty
Subsequent breach or any serious misconduct	Disqualification

Notes:

1. Any warnings or penalties applied under the code of conduct during a round will be carried forward for the remainder of the round and involvement in the Championship or Tournament.
2. Any breach of the conduct by the player's caddie will result in sanctions being imposed against the player.

3. Committee Decision is Final

The Committee in charge of the competition will impose any penalty, where applicable. Their decision is final.